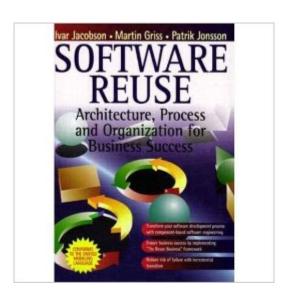
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Book Information

Unknown Binding

Publisher: Unknown (1997)

ASIN: B001LVU5KC

Product Dimensions: 9.1 x 6.6 x 1.1 inches

Shipping Weight: 1.6 pounds

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Don't limit yourself to code reusability. This book goes further. Think about reusability from the beginning, put it into your analysis and design models. The book talks about an _architecture_ and a _process_ to achieve software reusability. I found the book hard to read. Sometimes I felt they did not "hit-the-ground". My problem? I was thinking in code. Don't let that happen to you. The authors talk about a complete organized process to achieve reusability. The book is a must if you are thinking in reusability. Read it!

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